

Wolf

Core

Electives

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Call of the Wild

- 1 Attend a pack or family campout
- 2 Tie an overhand and square knots
- 3 Identify four types of animals
- 4 List possible weather chngs while camping
- 5a Show what to do with a stranger
- 5b Show what to do during natural disaster
- 5c Show what to do to prevent spreading germs
- 6 Participate in a campfire show
- 7a Recite Outdoor Code
- 7b Recite the Leave No Trace Principles
- 7c List how you are careful with fire

Core Adventures Summary

Call of the Wild	
Council Fire	
Duty to God Footsteps	
Howling at the Moon	
Paws on the Path	
Running with the Pack	

Council Fire

- 1 Participate in a flag ceremony
- 2 Make and follow a den duty chart
- 3a Show how your community has changed
- 3b Present a solution to a community issue
- 4a Present service project to Pack Comm
- 4b Work on a service project
- 5 Talk to a PD officer / FD member, etc
- 6a Learn about recycling
- 6b Start or contribute to home recycling
- 6c Create a project from recyclables

Duty to God Footsteps

- 1a Visit a religious monument
- 1b Create a display of your visit
- 2 Do 2a and two of 2b - 2d
- 2a Give 2 ideas & practice your duty to God
- 2b Read a story about religious freedom
- 2c Learn a song of grace
- 2d Offer a prayer with family/den/pack

Howling at the Moon

- 1 Communicate in two ways
- 2 Create an original skit
- 3 Present a campfire program
- 4 Perform your campfire program

Paws on the Path

- 1 Prepare for a hike
- 2 Tell what the buddy system is
- 3 Tell what to do if separated on a hike
- 4 Chose appropriate clothing for a hike
- 5 Discuss how you show respect for v
- 6 Go on a 1 mile hike
- 7 Name two birds, bugs and animals
- 8 Draw a map of your area

Running with the Pack

- 1 Play catch
- 2 Practice your balance
- 3 Practice your flexibility
- 4 Play a sport with your den or family
- 5 Do two animal walks
- 6 Demonstrate healthy eating

Adventures in Coins

- 1 ID parts of a coin
- 2 Find & tell about the mintmarks
- 3 Play a coin game
- 4 Make a rubbing of a coin
- 5 Play a game with coin math
- 6 Create a balance scale
- 7 Do a coin weight investigation

Air of the Wolf

- 1a Investigate the weight of air
- 1b Investigate air temperature
- 1c i Fly and modify a paper airplane
- 1c ii Make a balloon powered sled
- 1c iii Bounce an underinflated ball
- 1c iv Roll an underinflated ball or tire
- 2a Record sounds you hear outside
- 2b Create a wind instrument & play it
- 2c Investigate how speed affects sound
- 3a Kite flying safety rules
- 3b Make a kite
- 4 Participate in wind powered race

Code of the Wolf

- 1a Make a game req math to keep score
- 1b Play of "Go Fish for 10's"

- 1c Do 5 activities that use math
- 1d Make a rekenrek with two rows
- 2a Identify 3 shapes in nature
- 2b Identify 2 shapes in bridges
- 2c Choose shape & record where you see it
- 3a Count the number of colors in a package
- 3a i Draw graph of the number of colors
- 3a ii Determine most common color
- 3a iii Compare your results
- 3a iv Predict the colors in a different package
- 3a v Decide if your prediction was close
- 3b Measure peoples height & count steps
- 3c Graph number of shots to make 5 baskets
- 4a Use a secret code
- 4b Use the pig pen code
- 4c Practice using a block cipher

Collections and Hobbies

- 1 Collect 10 items
- 2 Share your collection
- 3 Visit a museum displaying collections
- 4 Collect 10 autographs
- 5 Write a famous person for an autograph
- 6 Play a game that involves collecting

Cubs Who Care

- 1 Visit a person with a physical disability
- 2a Try using a wheelchair or crutches
- 2b Learn about handicapped sports
- 2c Learn about "invisible" disabilities
- 2d Do 3 of the following wearing gloves:
- 2d i Tie your shoes
- 2d ii Use a fork to pick up food
- 2d iii Play a card game
- 2d iv Play a video game
- 2d v Play a board game
- 2d vi Blow bubbles
- 2e Paint a picture with and without sight
- 2f Sign a simple sentence
- 2g Learn about famous person with disability
- 2h Attend an event for disabled people

Digging in the Past

- 1 Play game of dinosaur knowledge
- 2 Create an imaginary dinosaur
- 3 Make a fossil cast
- 4 Make a dinosaur dig
- 5 Make an edible fossil
- 6 Dig in your dinosaur dig

Finding Your Way

- 1a Locate your home on a map
- 1b Draw a map
- 2 Find where a snack came from
- 3a Identify a compass rose
- 3b Use a compass to find north
- 4 Use a compass on a scavenger hui
- 5 Go on a hike with a map and comp.

Germs Alive!

- 1 Wash hands & sing the "Germ Song"
- 2 Play germ Magnet
- 3 Conduct a sneeze demonstration
- 4 Conduct a mucus demonstration
- 5 Grow a mold culture
- 6 Make a clean room chart

Grow Something

- 1 Plant a seed
- 2 Learn about what grows in your area
- 3 Visit a botanical garden
- 4 Make a terrarium
- 5a Grow a garden with a seed tray
- 5b Grow a sweep potato in water

Hometown Heroes

- 1 Talk about being a hero
- 2 Visit an agency where you find heroes
- 3 Interview a hero
- 4 Honor serviceperson with care pkg
- 5 Find out about service animals
- 6 Participat in event that celebrates heroes

Motor Away

- 1a Fly three kinds of paper airplanes
- 1b Make a paper airplane catapult
- 2 Sail two different boats
- 3 Create a self propelled car

Paws of Skill

- 1 Learn about being physically fit
- 2 Talk about properly warming up
- 3 Practice two physical fitness skills
- 4 Play a team sport for 30 min
- 5 Talk about sportsmanship
- 6 Visit a sporting event
- 7 Make an obstacle course

Spirit of the Water

- 1 Demonstrate how water can be polluted
- 2 Help conserve water
- 3 Explain why swimming is good exercise
- 4 Explain the water safety rules
- 5 Show how to do a reaching rescue
- 6 Jump into a pool and swim 25 ft

Wolf Required Adventure Loops

Call of the Wild



No. 619932

Council Fire



No. 619933

Duty to God Footsteps



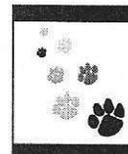
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Howling at the Moon



No. 619934

Paws on the Path



No. 619935

Running With the Pack



No. 619936

Wolf Elective Adventure Loops

Adventures in Coins



No. 619948

Air of the Wolf



No. 619938

Code of the Wolf



No. 619939

Collections and Hobbies



No. 619940

Cubs Who Care



No. 619941

Digging in the Past



No. 619942

Finding Your Way



No. 619943

Germs Alive!



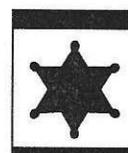
No. 619945

Grow Something



No. 619944

Hometown Heroes



No. 619947

Motor Away



No. 619950

Paws of Skill



No. 619949

Spirit of the Water



No. 619946