

Bear

Core

Electives

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Core Adventures Summary

Bear Claws	
Bear Necessities	
Fellowship and Duty to God	
Fur, Feathers and Ferns	
Grin and Bear It	
Paws for Action	

Electives Summary (1 or more)

Baloo the Builder	
A Bear Goes Fishing	
Bear Picnic Basket	
Beat of the Drum	
Critter Care	
Forensics	
Make it Move	
Marble Madness	
Roaring Laughter	
Robotics	
Salmon Run	
Super Science	
World of Sound	

Bear Claws			
(Do All)	1	Learn about pocket knife designs	
	2	Learn safety & earn Whittling Chip	
	3	Carve two items	
Bear Necessities			
	1	Camp overnight with your pack	
	2	Participate at a campfire show	
	3	List what you should take on a campout	
(Do All)	4	List what group should bring	
	5	Plan and cook a lunch or dinner	
	6	Cook a different meal outdoors	
	7	Help set up a tent	
	8	Demonstrate two half hitches	
	9	Read thermometer and barometer	
Fellowship and Duty to God			
(1 or 2a & 2 of 2b-2d)	1	Earn the Religious Emblem	
	2a	Provide service to place of worship	
	2b	Name people with great faith	
	2c	Practice your faith for two weeks	
	2d	Attend a religious service	
Fur, Feathers and Ferns			
(Do All)	1	Identify 6 signs of animals	
	2	Identify animal recently extinct	
	3	Visit zoo/preserve etc.	
	4	Observe wildlife from a distance	
	5	Use a magnifying glass	
	6	Learn about composting	
	7	Plant a vegetable/herb garden	
Grin and Bear It			
(Do All)	1	Play a challenge game	
	2	Organize a Cub Scout carnival	
	3	Help younger Scouts at carnival	
	4	Discuss the carnival	
	5	Make and present award	
Paws for Action			
(Do All)	1a	Share about two famous Americans	
	1b	Visit a historical place	
	1c	Learn about the Flag	
	2a	Visit a Police Station	
	2b	Do at least two:	
	2bi	Practice collecting evidence	
	2bii	List emergency numbers	
	2biii	Practice an emergency plan	
	2biv	Discuss your or friend's safety	
	2bv	Teach younger sibling to call for help	
	3a	Decrease family's energy use	
	3b	Community cleanup project	

Baloo the Builder			
(Do All)	1	Use four hand tools to make a project	
	2	Build a useful project	
	3	Build a fun project	
	4	Finish a wood project	
A Bear Goes Fishing			
(Do All)	1	Learn and report about fish in your area	
	2	Learn about local fishing regulations	
	3	Learn and teach about fishing equipment	
	4	Practice fishing for an hour	
Bear Picnic Basket			
(Do All)	1a	Create a cookbook of five recipes	
	1b	Explain planning in cooking	
	1c	Price compare a food item	
	2a	Prepare a food item indoors	
	2b	Prepare a food item outdoors	
	3	Prepare 2 nutritious snacks	
Beat of the Drum			
(Do All)	1	Learn about local Native Americans	
	2	Write a legend	
	3	Make a dream catcher	
	4	Make a craft	
	5	Make a drum and create a song	
	6	Visit an OA or Native American ceremony	
	7	Learn about ceremonial dances	
	8	Create a dance	
Critter Care			
(Do All)	1	Care for a pet	
	2	Learn more about your pet	
	3	Make and share a poster about your pet	
	4	Train your pet to perform a trick	
	5	Three ways animals can help people	
	6	Tell what it means to be "rabid"	
	7	Visit a vet or animal shelter	
Forensics			
(Do All)	1	Discuss how forensics solves crimes	
	2	Analyze your fingerprints	
	3	Learn about chromatography	
	4	Analyze salt, sugar, bkg soda, cornstarch	
	5	Make a shoe imprint	
	6	Visit police station	
	7	Learn about two jobs in forensics	
	8	Learn how animals collect evidence	

Make it Move			
(Do All)	1	Make an exploding craft stick reaction	
	2	Make and use two pulleys	
	3	Make a lever by making a seesaw	
	4a	Draw a Rube Goldberg machine	
	4b	Make a Rube Goldberg machine	
Marble Madness			
(Do All)	1	Discuss history of marbles	
	2	Learn 3 different games & play Ringer	
	3	Learn marble terminology	
	4	Make a marble bag	
	5	Make a marble obstacle course	
	6	Invent a new marble game	
	7	Make a marble race track	
	8	Make a marble maze	
Roaring Laughter			
(Do All)	1	Write three things that make you laugh	
	2	Practice reading tongue twisters	
	3	Create your own "Mad Libs"	
	4	Play a game that makes you laugh	
	5	Share jokes to make your fiends laugh	
	6	Perform two skits with your den	
Robotics			
(Do All)	1	List 6 tasks performed by robots	
	2	Learn about robots replacing humans	
	3	Build a robot hand	
	4	Build your own robot	
	5	Visit a place that uses robots	
Salmon Run			
(Do All)	1	Explain boating safety rules	
	2	Identify equipment needed for boating	
	3	Demonstrate correct rowing form	
	4	Explain importance of lifeguards	
	5	Do a rescue reach and throw rescue	
	6	Visit a pool and go swimming	
	7	Demonstrate front crawl stroke	
	8	Name BSA swimming groups	
	9	Attempt to earn BSA Beginner class	
Super Science			
(Do All)	1	Make static electricity	
	2	Investigate properties of static electricity	
	3	Do one other investigation	
	4	Do "sink or float" experiment	
	5	Do "color morphing" experiment	
	6	Do "color layering" experiment	
World of Sound			
(Do All)	1	Make a mbira	
	2	Make a sistrum	
	3	Make a rain stick	